Machine Learning For Kids :: Teachers notes	
Worksheet	Colour
Activity	Create a flower in 'Scratch' that changes colour to match its background.
Objective	Teach the computer to recognise colours
	Learn how to train computers to recognise the predominant colour of an
	object
Difficulty level	Beginner
Time estimate	1 hour
Summary	Students will train a machine learning model to recognise colours. The
	users will first click pictures of coloured objects through the computer's
	webcam and upload it on 'Scratch'. This would enable the flower or any
	other assigned character to identify colours and match them accordingly.
Topics	image classification, supervised learning
Setup	
Each student will need:	
Print-outs	Project worksheet (downloaded from
	https:// <u>happymongo.com/MIKids/worksheets.jsp</u> )
	Blocks in Scratch scripts are colour-coded, so printing in colour will make
	it easier for students to relate.
Technology	Web-cam
Access	Username and password for <u>happymongo.com/MlKids/</u>
Guide	
Tips	Machine learning models can sometimes take up to 5 minutes to train. It
	is okay for students to work on their Scratch projects during this time
	Student's identity would remain safe as they will be using a secure site
	and will be stored only till the project is active
	Recommend to seek parental permission before running this activity
	" <u>https://happymongo.com/MIKids/</u> " is a long URL. So we recommend
	you to set up a bookmark for easy access