Machine Learning For Kids :: Teachers notes	
Worksheet	Make me happy
Activity	Create a character in 'Scratch' that smiles when you say nice things to it and cries if you say mean things to it.
Objective	 Teach the computer to recognise compliments and uncompliments ■ Learn to train your computers to recognise emotional tone ■ Learn how supervised learning builds systems can deal with unexpected inputs
Difficulty level	Beginner
Time estimate	45 minutes
Summary	Students will train a machine learning model to recognise compliments and insults by feeding synonyms of kind words and unkind words to a character they build in 'Scartch'. This character will soon start to reacts to messages based on the emotions it was exposed to.
Topics	sentiment analysis, supervised learning
Setup	
Each student will need:	
Print-outs	 Project worksheet (downloaded from https://happymongo.com/MlKids/worksheets.jsp) Blocks in Scratch scripts are colour-coded, so printing in colour will make it easier for students to relate
Access	Username and password for happymongo.com/MlKids/
Guide	
Tips	 Younger students may get carried away when feeding in insults to train the machine learning model. It may be helpful to set boundaries for what language is appropriate. Time management is important for this project. Students often lose track of time while drawing and don't leave enough time for training or coding The worksheet screenshots are based on Scratch 3. Hence we recommend that students use 'Scratch 3'. Using 'Scratch 2' may make it harder for students to find some blocks. Student's identity would remain safe as they will be using a secure site and will be stored only till the project is active Recommend to seek parental permission before running this activity "https://happymongo.com/MlKids/" is a long URL. So we recommend you to set up a bookmark for easy access